

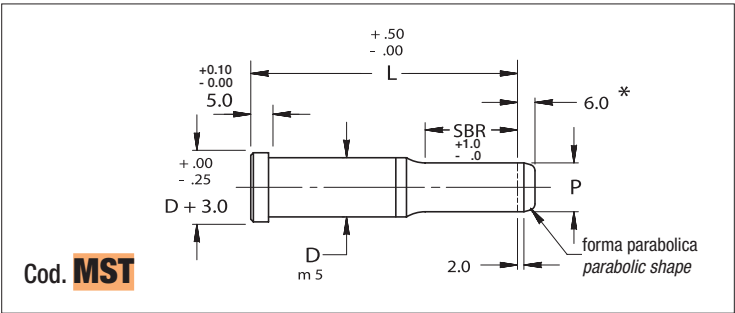
Piloti testa cilindrica
Shoulder pilots



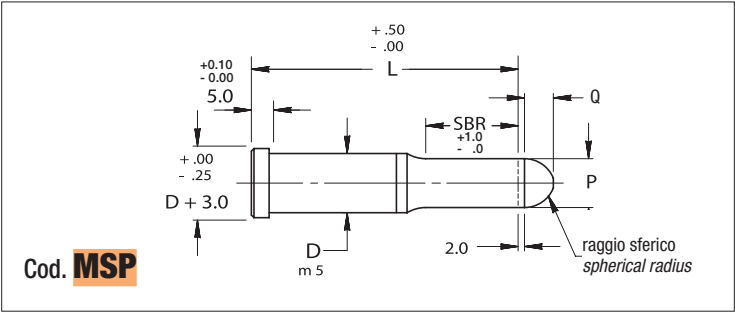
TIPO STANDARD
STANDARD STYLE



TIPO SFERICO
BULLET NOSE STYLE



* LEGGERMENTE INFERIORE PER Ø AL DI SOTTO DI 5,6 MM/SLIGHTLY LESS FOR DIA'S UNDER 5.6



Per le alterazioni standard vedi pagg. 3.56 ÷ 3.61
For product alterations see pages 3.56 ÷ 3.61

Codice/Code	Quota P / P dim.	Q
Cod. MSP	1.50-9.50 >9.51	4 10

Codice/Code	Materiale/Materiale	Tolleranze standard/Standard Point Tolerance	*Toller. alternativa/Alt. point tol.	T2
Cod. MST Cod. MSP	Acciaio/Steel M2, HRC 60-63 ALTERNATIVA/ALTERNATIVE **Acciaio/Steel PM4 Testa/Head - HRC 45-55	Tondo/Round P $\begin{matrix} +.01 \\ -.00 \end{matrix}$ $\begin{matrix} \text{P} \\ \text{D} \end{matrix}$ Quando P=D si usa la tolleranza del corpo (D). When P=D shank tolerances apply.	P, W $\begin{matrix} +.005 \\ -.000 \end{matrix}$ P - D $\begin{matrix} \text{P} \\ \text{D} \end{matrix}$	$\begin{matrix} \text{P} \\ \text{D} \end{matrix}$

CODICE CODE	D	P	L									
			40	50	56	60	63	70	71	80	90	100
MS_04	4	1.55 - 4.00	●	●	●	●	●	●	●	●	●	●
MS_05	5	1.55 - 5.00	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●
MS_06	6	1.55 - 6.00		◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●
MS_08	8	2.45 - 8.00		◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●
MS_10	10	3.15 - 10.00		◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●
MS_13	13	4.95 - 13.00		◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●
MS_16	16	7.95 - 16.00		◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●
MS_20	20	9.95 - 20.00			◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●
MS_25	25	11.95 - 25.00			◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●
MS_32	32	15.95 - 32.00				◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	◆ ●	●

CODICE CODE	D	SBR		
		STD	B	C
MS_04	4	8	10	—
MS_05	5	13	10	—
MS_06	6	13	10	—
MS_08	8	19	13	—
MS_10	10	19	13	25

CODICE CODE	D	SBR		
		STD	B	C
MS_13	13	19	13	25
MS_16	16	19	13	25
MS_20	20	19	13	25
MS_25	25	19	13	25
MS_32	32	25	19	30

STD = standard L = 50 SBR MAX = 13 L = 60 SBR MAX = 19
L = 56 SBR MAX = 19 L = 63 SBR MAX = 25

Esempio di ordinazione/Order example: MSP13 71 STD P=10,00 (codice/code + D+L+SBR+P)

**Specificare M2 o PM4 in fase d'ordine
**Must specify M2 or PM4 when ordering